

Abstract Interpretation

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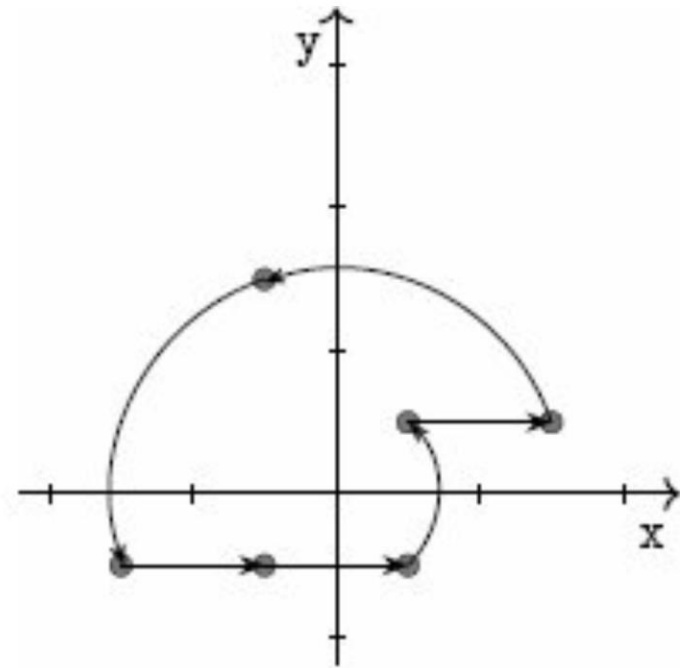
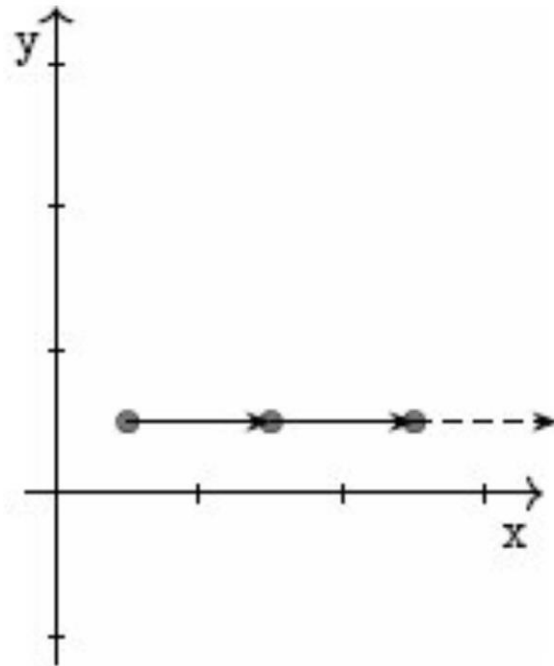
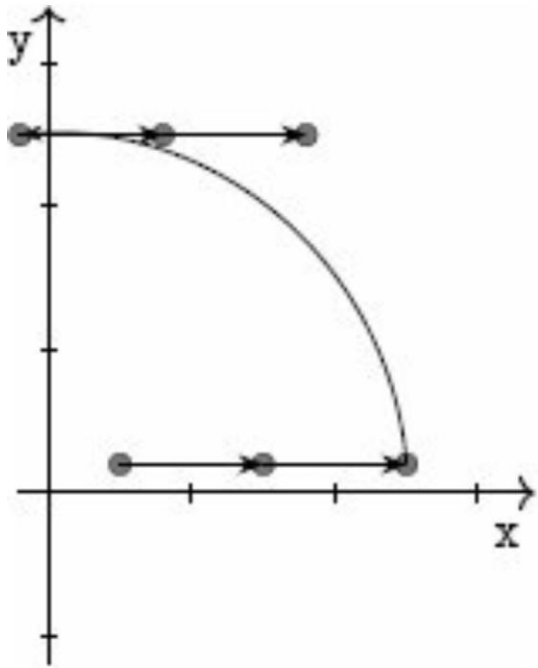
Peking University

Example

Consider programs manipulating points in two-dimensional space:

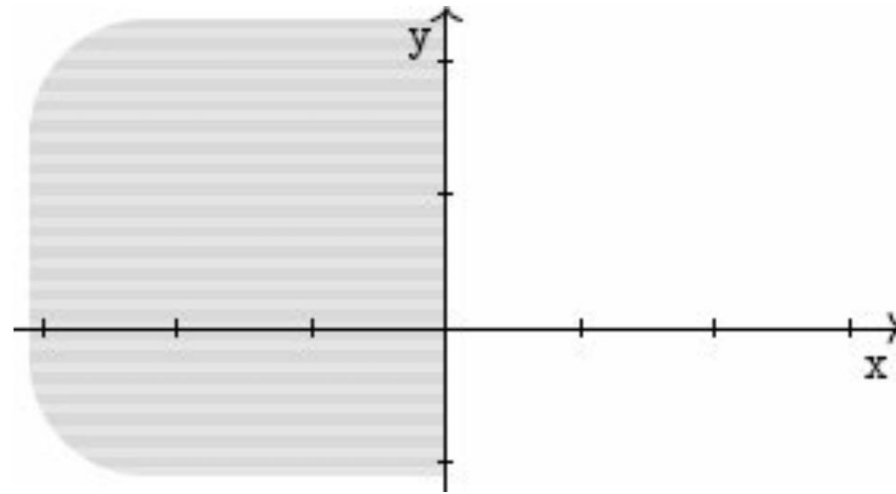
```
init([0, 1] × [0, 1]);  
translation(1, 0);  
iter{  
  {  
    translation(1, 0)  
  }or{  
    rotation(0, 0, 90°)  
  }  
}
```

Possible Executions



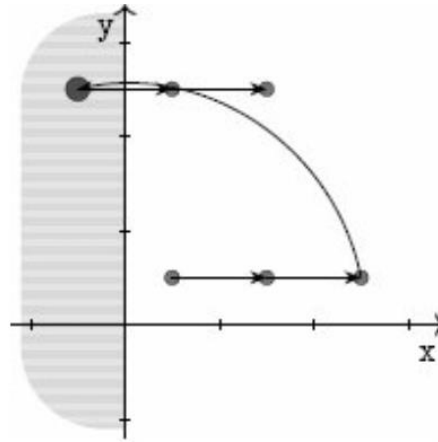
State Reachability Problem

Can program reach a state where $x < 0$?

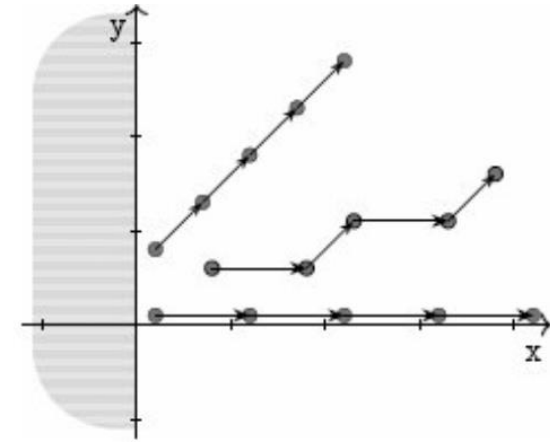


Correct and Incorrect Executions

```
init([0, 1] × [0, 1]);  
iter{  
  {  
    translation(1,0);  
  }or{  
    translation(0.5,0.5);  
  }  
}
```



(a) An incorrect execution



(b) Correct executions

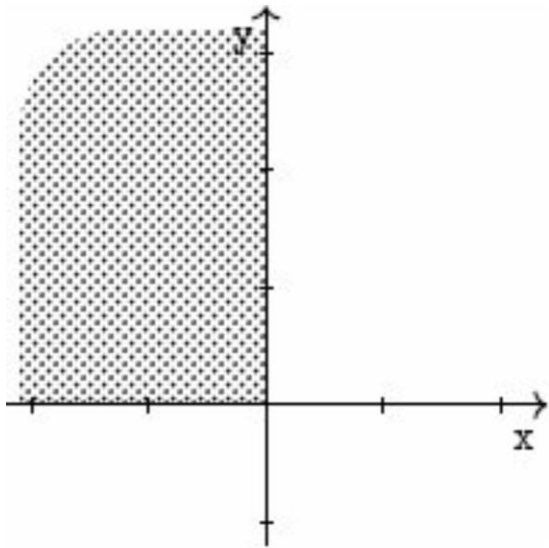
Abstraction and Concretisation

Abstraction is a set of logical properties of program states, which are called **abstract elements**. A set of abstract elements is **abstract domain**.

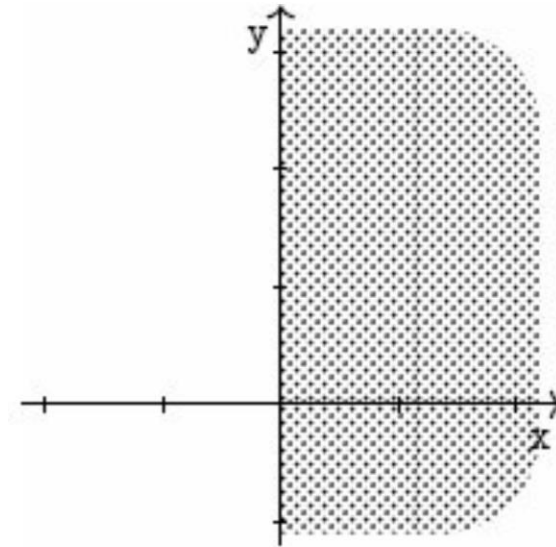
Covent an abstract element a , the set of program states that satisfy it is called concretisation, denoted as $\gamma(a)$

Sign Abstraction

Abstract elements: $[x \geq 0]$, $[x \leq 0, y \geq 0]$, etc



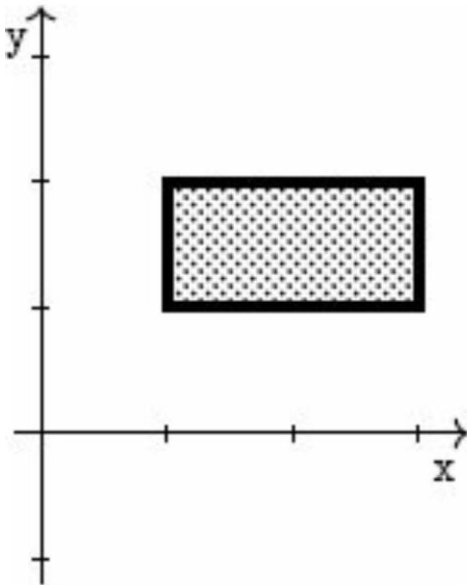
(a) Concretization of $[x \leq 0, y \geq 0]$



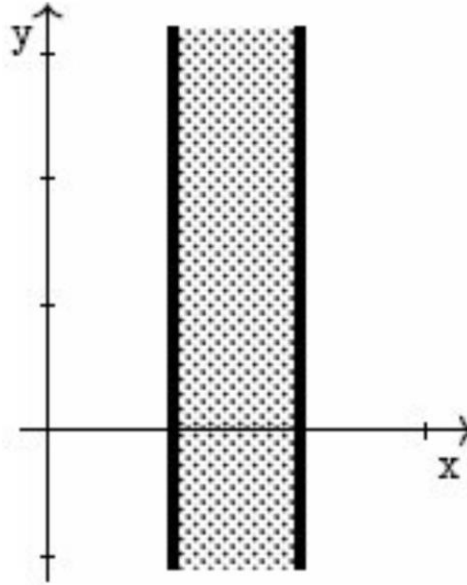
(b) Concretization of $[x \geq 0]$

Interval Abstraction

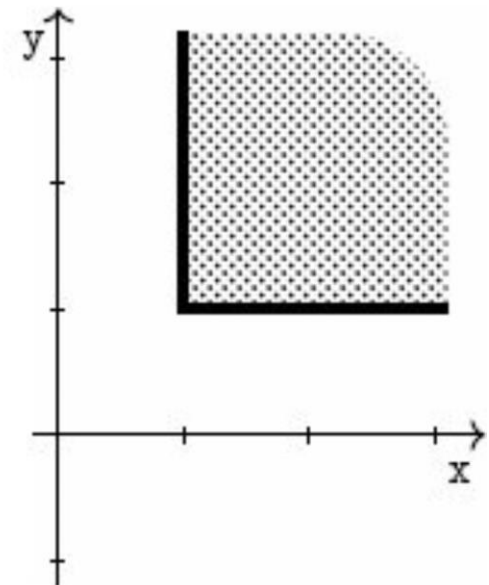
- a_0 corresponds to $1 \leq x \leq 3$ and $1 \leq y \leq 2$
- a_1 corresponds to $1 \leq x \leq 2$
- a_2 corresponds to $1 \leq x$ and $1 \leq y$



(a) Concretization of a_0

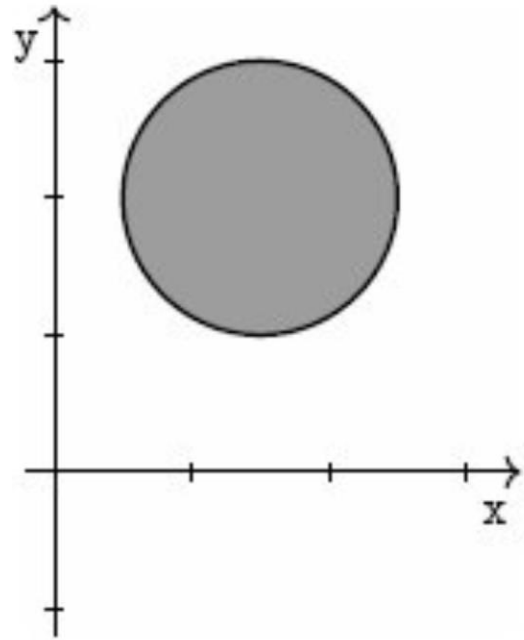


(b) Concretization of a_1

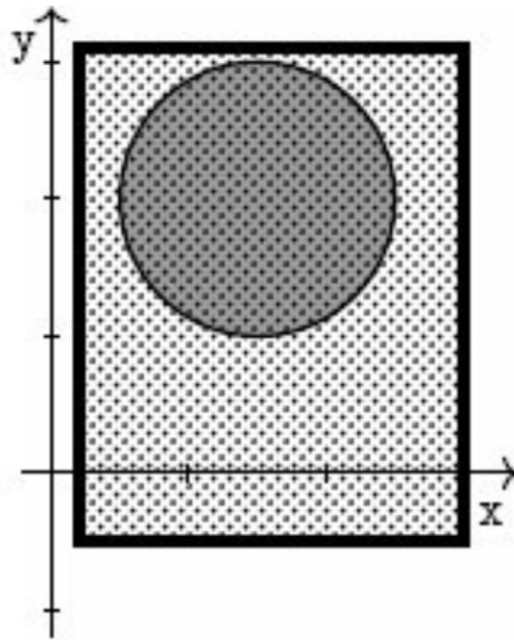


(c) Concretization of a_2

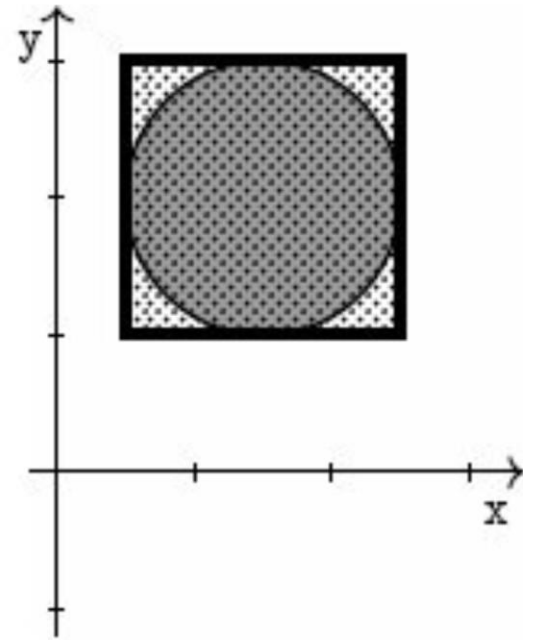
Best Abstraction



(a) A concrete set



(b) Abstractions



(c) Best abstraction

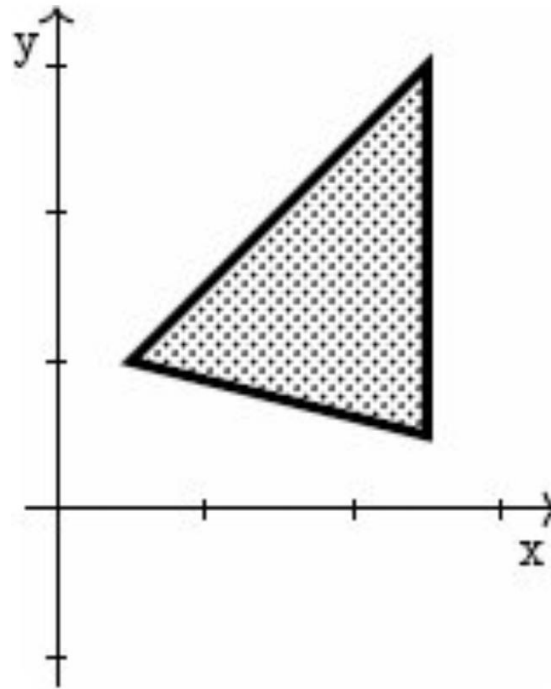
Convex Polyhedra Abstraction

Defined as conjunction of linear inequalities

$$x - y \geq -0.5$$

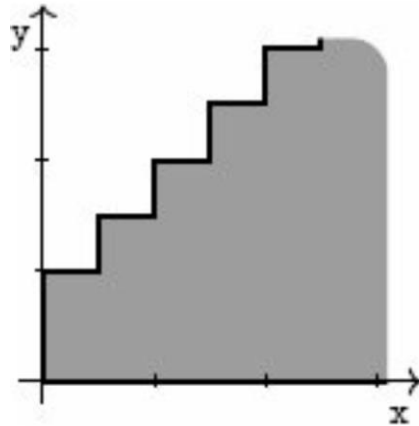
$$x \leq 2.5$$

$$x + 4y \geq 4.5$$

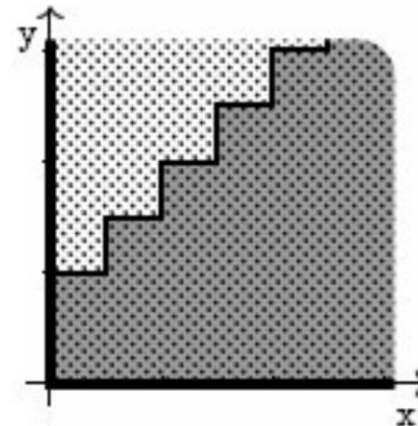


Comparing Abstract Domains

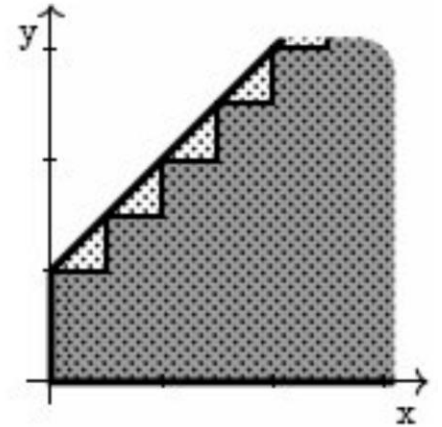
```
init([0, 1] × [0, 1]);  
iter{  
  {  
    translation(1, 0);  
  } or {  
    translation(0.5, 0.5);  
  }  
}
```



(a) Reachable states



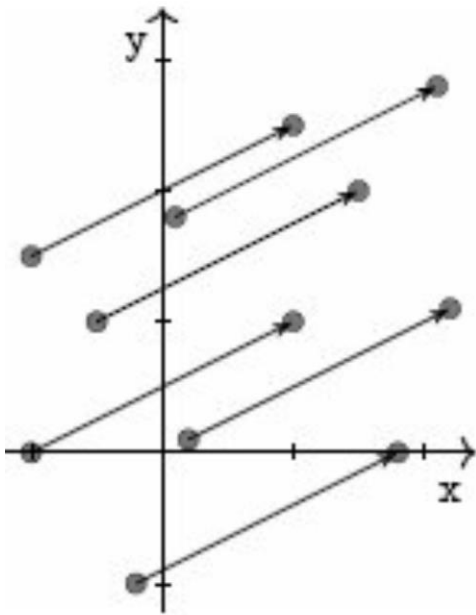
(b) Intervals abstraction



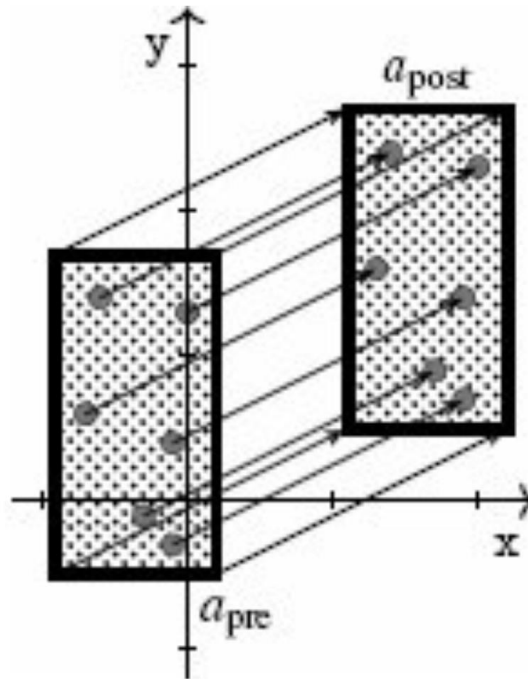
(c) Convex polyhedra abstraction

Abstraction of Post-conditions

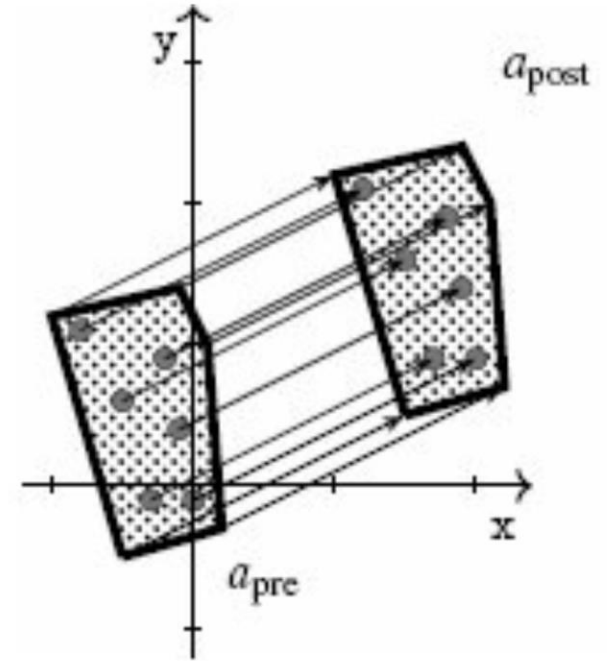
- `translation(u,v)`



(a) Concrete semantics



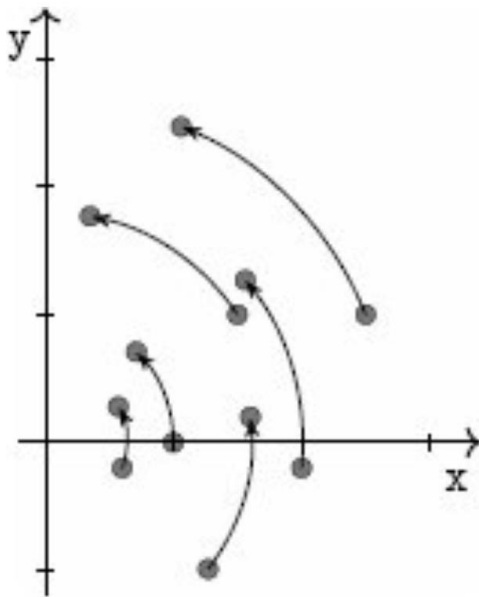
(b) Intervals



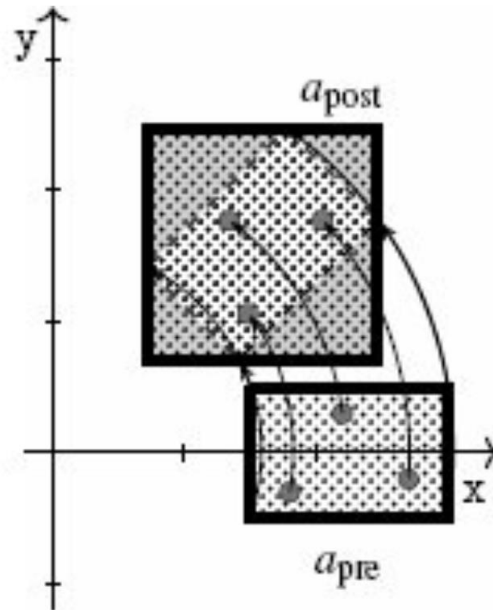
(c) Convex polyhedra

Abstraction of Post-conditions

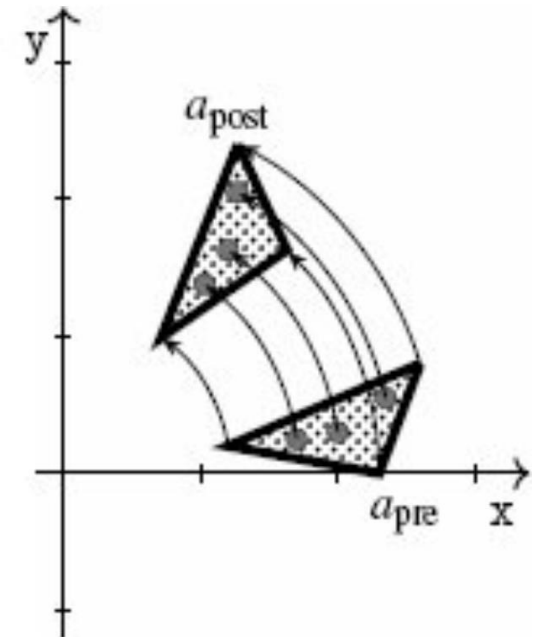
- $\text{rotation}(u, v, \theta)$



(a) Concrete semantics



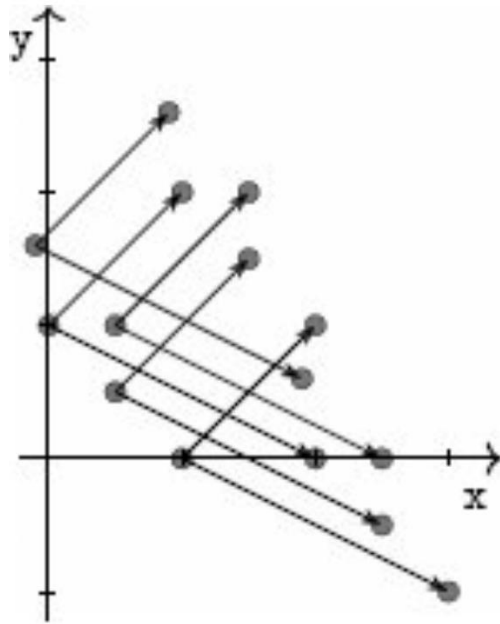
(b) Intervals



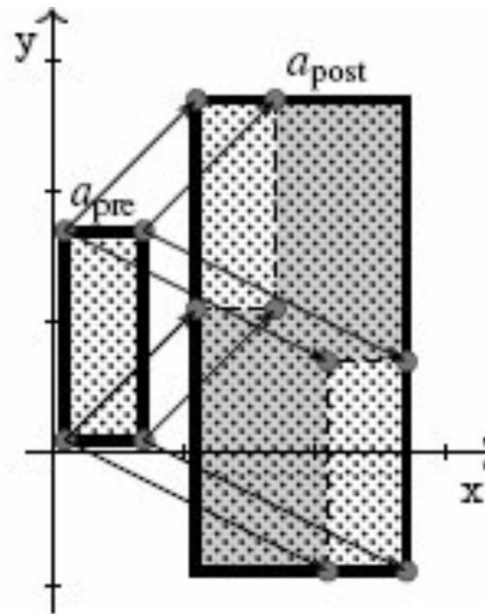
(c) Convex polyhedra

Non-Deterministic Choice

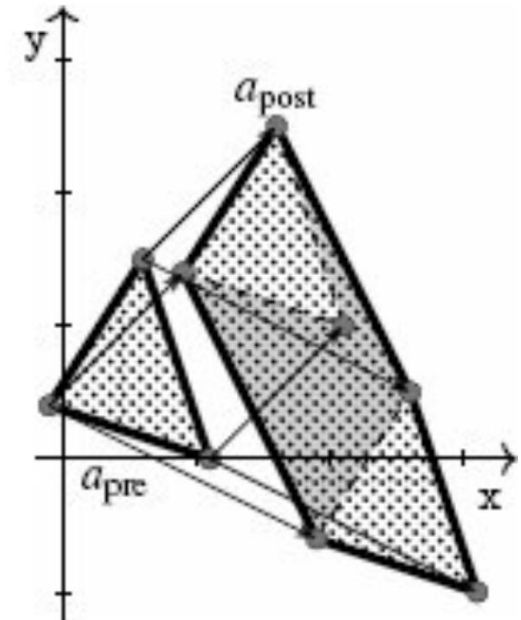
- `translation(2,1)` or `translation(-2,-1)`



(a) Concrete semantics



(b) Intervals



(c) Convex polyhedra

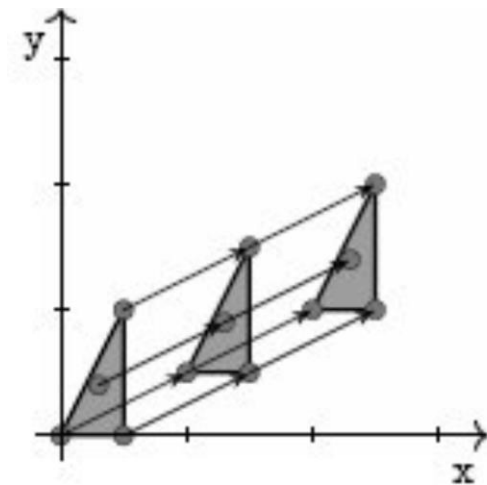
Iterations

$$p ::= \begin{cases} \text{iter}\{ & b \\ & \} \end{cases}$$

$\{\}$
 $\text{or}\{b\}$
 $\text{or}\{b;b\}$
 $\text{or}\{b;b;b\}$
 $\text{or}\{b;b;b;b\}$
 $\vdots$

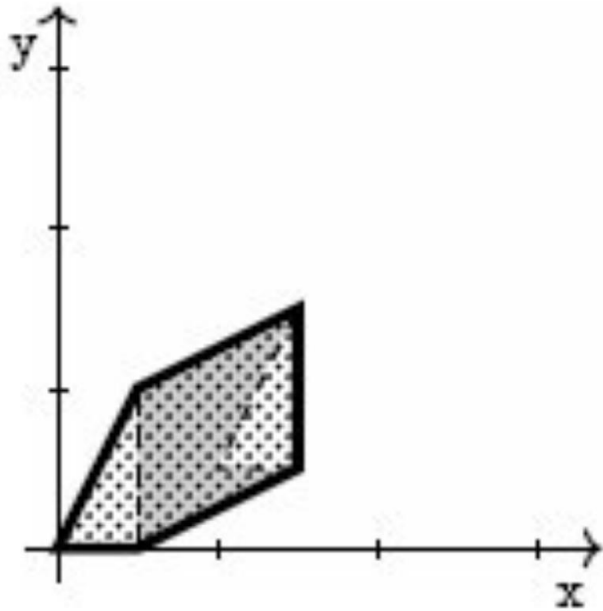
Example with loop

```
init({(x,y) |  $0 \leq y \leq 2x$  and  $x \leq 0.5$ });  
iter{  
    translation(1,0.5)  
}
```

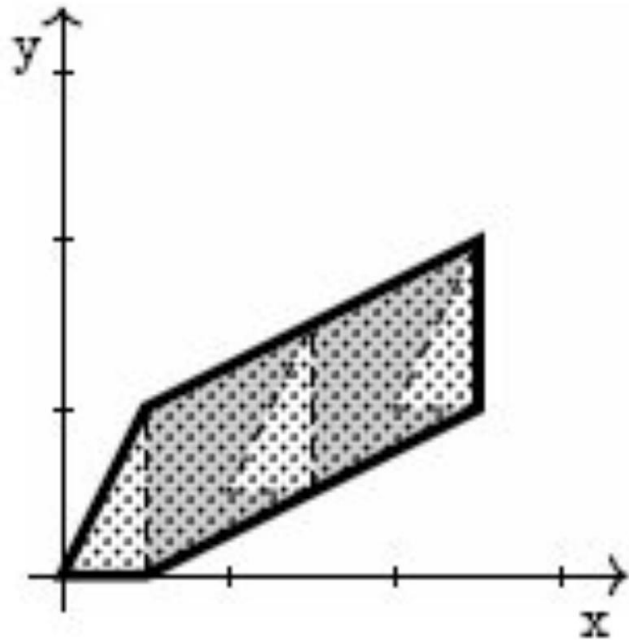


(a) Concrete semantics

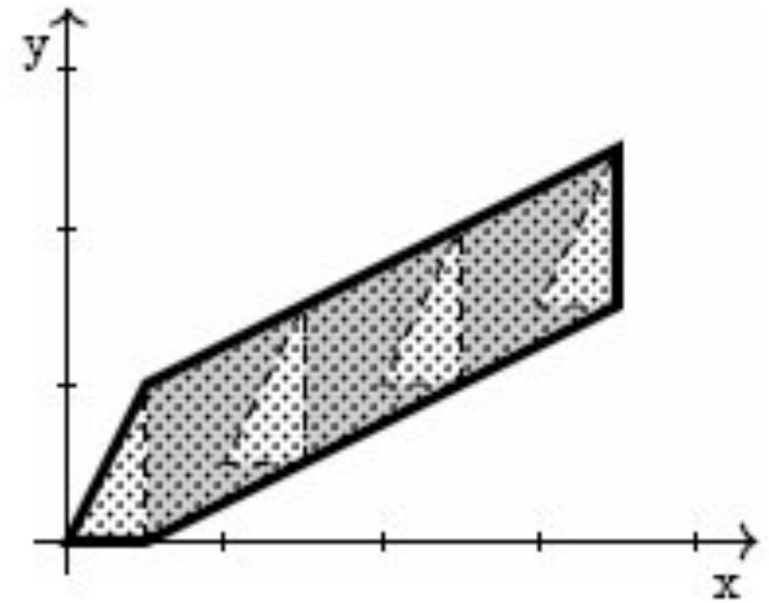
Infinite Iterations



Iteration 1

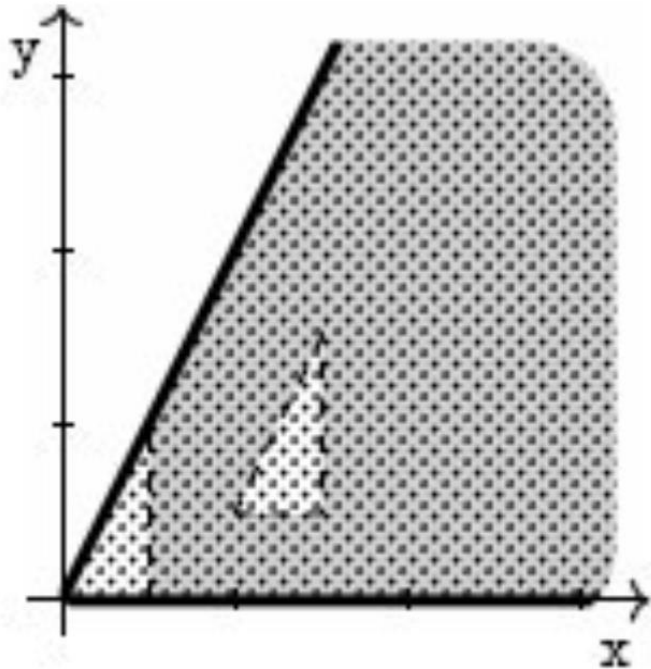


Iteration 2

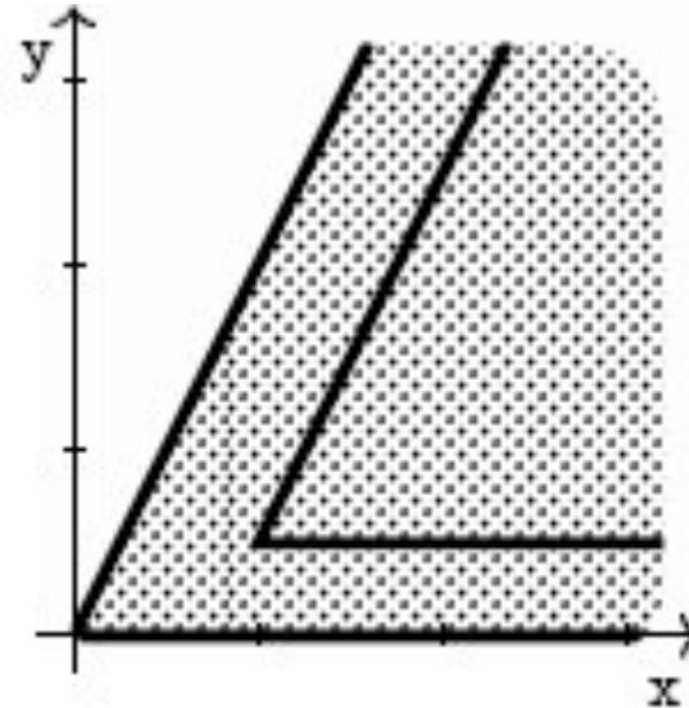


Iteration 3

Widening To Make Analysis Converge



Iteration 1



Iteration 2 (reach fixed point)